

Roni Tuohino Fullstack Developer

Solution-oriented web developer with game development experience, seeking new opportunities. Passionate learner who thrives on collaboration.

EXPERIENCE

Junior Developer

Nelonen Media | 5/2022 - 8/2022, 3 months

Developed Ruutu.fi & Supla.fi websites. Migrated UI components to a new framework, and built a Storybook library. Collaborated with a senior developer to create a user token management system with XState. (reference attached)

Conscript

EW-troops | 6/2020 - 6/2021, 12 months Completed military service in electronic warfare. Gained leadership experience.

Software Tester (Freelance)

Testlio | 1/2019, 1 month Localized apps, reported bugs, and completed technical analysis.

Game Developer (Freelance)

Ben Willes Games | 4/2018 - 1/2019, 9 months

Created a working prototype with the Unity game engine. Programmed preproduction sofware: an asset manager and a landscape generator.

EDUCATION

BSc Computer Science University of Helsinki | 6/2021 - present

Studied software development, datastructures, algorithms, cybersecurity, and AI. Completed web development course and project.

Upper Secondary School

Simon lukio | 6/2017 - 6/2020

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LANGUAGES

Finnish English Swedish native fluent basics

SKILLS

Fullstack web development with modern technologies and practices.

Teamwork and project management in small development teams.

Creative problem solving with a keen eye for the details.

TECHNOLOGIES

React	Vite
TypeScript	Cha
Next	MUI

Node Express GraphQL PostgreSQL MongoDB SQLite

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Jest Cypress Storybook Chromatic

Turborepo Unity Python Flask

GitHub Actions Google Cloud Docker Firebase